



BOWLS SOUTH AFRICA

MODUS OPERANDI

FOR

THE S.A. OPEN, "B" & VETERAN MEN & WOMEN'S

INTER-DISTRICT

CHAMPIONSHIPS

SEPTEMBER 2019

BOWLS SOUTH AFRICA MODUS OPERANDI

THE SA OPEN, 'B', VETERAN MEN'S & WOMEN'S INTER-DISTRICT CHAMPIONSHIPS

NB: THIS MODUS OPERANDI MUST BE READ IN CONJUNCTION WITH THE STANDARD PROCEDURES FOR STAGING TOURNAMENTS AND CHAMPIONSHIPS OTHER THAN THE MEN AND WOMEN'S NATIONAL TOURNAMENTS, HEREINAFTER REFERRED TO AS "THE PROCEDURE".

1. TITLE

1.1 The title for each of these events, hereinafter referred to as The Inter-Districts, shall be prefixed with the sponsor's name. For example: THE (SPONSOR) MEN or WOMEN'S OPEN, 'B,' OR VETERAN INTER-DISTRICT CHAMPIONSHIP.

2. EVENT COMMITTEE

2.1 The Districts, who are allocated these Tournaments, must nominate a Event Committee, hereinafter referred to as "the Committee," of not more than five members. All other aspects shall be as set out in Section 5 of the Standard Procedures.

3. ENTRIES

3.1 Bowls South Africa, hereinafter referred to as Bowls SA, in conjunction with the Event Committee shall call for entries at least six months before the scheduled Opening Day of the Tournament.

3.2 Districts must provide the players' Bowls SA Membership numbers when submitting teams to the Tournament Committee.

3.3 Each District affiliated to Bowls SA shall be entitled to enter a side consisting of two fours and one reserve, if so desired. In addition a Manager/Coach should accompany each side. However, if a District decides to appoint a Team Captain, he/she will be expected to carry out all the duties of a Manager.

4. PLAYER ELIGIBILITY

All affiliated and bona fide first call men and women players are eligible for selection by their Districts. However, the following rules to apply:

4.1 **Open and “B” Inter-District:** Districts to select their best possible teams, with no restrictions.

4.2 **Veteran Inter-District:** Players must be 60 years or older in the year of the tournament.

5. CONDITIONS OF PLAY

5.1 Format of Play

5.1.1 The Championship shall be run in two sections to establish the winners of each section.

5.1.2 Play will proceed on a league basis with all teams in the same section playing each other. Each game shall be played over 21 ends split into three sets of seven ends each. The winners in each section will play in the Final.

5.2 Playoffs

5.2.1 The winner of each section will play each other in the final for Gold and Silver. There will be no playoff between runners-up, as both will receive Bronze. If after 21 ends the sides are tied on points and shots, extra end/s will be played until a result is achieved.

5.2.2 The draw for the next year will be determined from the results of the first four places, where the winner of the section will be drawn with the runner-up of the other section. The remainder of the sides will be drawn into sections based on their final scores.

5.3 Side Declarations

5.3.1 Each Manager shall be required to complete a Side Declaration Form (Form “A”) listing the full names of the players and reserve, if any, before the commencement of the Tournament. This must be done as soon as the sides report to the playing venue.

5.4 Composition of Teams

5.4.1 The Manager shall declare the composition of each fours team and the reserve and the rink on which each four has elected to play, using the Team Composition Form (Form “B”) thirty (30) minutes before the start of each game. Only players originally declared on the Side Declaration Form may be included at

this stage. It will be permissible to interchange players registered in all subsequent matches. Players must remain in the positions as declared on their Team Composition form.

5.4.2 If a team player has to withdraw during a game for legitimate reasons he/she may be replaced by a registered reserve if available, as per the Conditions of Play.

5.5 Substitutes

5.5.1 Substitutes, if required, shall be allowed as follows:-

5.5.2 In the event that there is/are no reserve/s or the registered reserve/s is/are already playing, the names of not more than four bowlers who have not played for any team participating in the Tournament shall be recorded and placed in a hat/container.

5.5.3 The Manager of the opposing side shall be allowed to draw out one name from a hat or container. This player shall be substituted for as many matches as he/she may be required but may not skip.

5.5.4 **“B” Inter-District Only:** The Host District of the B Inter-District shall provide a core of players, considered by their District to be of the required calibre, to be on standby to assist teams in an emergency.

5.6 Withdrawal from the event

Should a side withdraw at any time after commencement with or without the consent of the Controlling Body, all their completed results up to the point of withdrawal shall stand. That game and the remainder of the games shall be forfeited and the opposing teams for that and the remaining un-played games shall be awarded five points (four game and one bonus) and the net total of shots equal to the average net total of shots scored by the winners of all the other games played in the same round/s of the same section.

If, a side withdraw at any time after commencement without consent from the Controlling Body, then suitable disciplinary action may be taken by Bowls SA.

5.7 Scoring

- 5.7.1 One point is awarded to the team that wins a set
Two points are awarded for the winning team per game
Two bonus points are awarded for the overall winning side i.e. nett aggregate shots of the combines two teams.
In the event of set, game or match being drawn, the relative points will be shared.
Total number of points available per match – twelve.
- 5.7.2 Should play during sectional play be abandoned for any reason the scoring will be as follows:
SETS One point scored for the winner of each completed set. The points for incomplete sets are to be shared.
GAME Once two sets (14 ends) have been completed, the team with the greatest number of shots, based on completed ends, will be the winner. If less than two sets have been completed, the points are shared equally.
OVERALL The bonus points are awarded to the side with the greatest number of shots, based on all completed ends, irrespective of how many ends have been completed
- 5.7.3 Should play be abandoned before play commences in the final, the winner shall be the side with the highest side points achieved during of sectional play. If still equal the following sequential criteria shall be followed, highest combined shot difference, then highest combined shot percentage, then highest number combined sets won and lastly highest combined number of ends won. If still equal the gold medal shall be shared by the two sides.
- 5.7.4 Should play be permanently abandoned for any reason prior to the completion of the first set, the process described in 5.7.3 shall determine the winner.
Thereafter the scoring will be as follows
SETS One point scored for the winner of each completed set. The points for incomplete sets are to be shared.
GAME Once one set has been completed, the team with the greatest number of shots, based on completed ends, will be the winner.
OVERALL Once one set has been completed, The bonus points are awarded to the side with the greatest number of shots, based on all completed ends,

5.8 Section Winners and Runners-up

The section winners and runners-up will be decided by the following sequential criteria:-
Points, Net Shots, Shot Percentage. Should equality still exist, the winner of the game between the tied sides shall determine the winner. Should this game be drawn, the side that had the best net score on the last end shall determine the winner.

- 5.8.1 Calculation of Net Shots and Shot Percentage is as follows:-

Net Shots

Team A – Total 60 shots for, total against 30 = Net score 30
Team B – Total 70 shots for, total against 50 = Net score 20
Team A is the winner

Shot Percentage

The total shots each team has scored shall be divided by the total shots scored against them. The higher resulting figure shall determine the winner.

Team A – Total 60 shots for, total against 40 = Net score 20
 $60/40 = 1.5$
Team B – Total 70 shots for, total against 50 = Net score 20
 $70/50 = 1.4$
Team A is the winner

6. ACCOMMODATION

- 6.1 All team accommodation is for the District's account and therefore each District must make their final arrangements. The Committee should send each District details of affordable accommodation in their area in which the tournament is to be held.
- 6.2 Bowls SA will make the necessary bookings for the Executive and Officials they require to be present at these Inter-Districts.

7. TRANSPORT

- 7.1 The Districts shall be responsible for their own transport.

8. TROPHIES AND MEDALS [REFER TO THE PROCEDURES NO.19 TROPHIES, PRIZES & MEDALS].

8.1 The Winners shall hold the "The Winners Floating Trophy" and the Runners-up shall hold the "Runners-Up Floating Trophy" until the following year's Tournament.

8.2 The original floating trophies are kept permanently in the Bowls SA office and suitable replacements are presented at the closing ceremony.

9. CLUBS AND DIRECTION OF PLAY

9.1 Four two green Clubs will be used and the sections will play at a different Club each day.

9.2 Rinks must be set out in the morning and afternoon directions each day.

10. CLUB EVENT OFFICIALS

10.1 An experienced, qualified person should be appointed to act as Event Official at each of the venues used for these Inter-Districts.

11. GENERAL

11.1 Managers' Meetings

Before the commencement of the Inter-Districts the Chairman of the Committee shall convene a meeting of Managers at which they will be handed a file consisting of:

11.1.1 The programme of events and any other relevant information;

11.1.2 Two copies of Team Declaration (Form A)

11.1.3 Sufficient copies of Team Composition (Form B) to cover all the rounds to be played;

11.1.4 A copy of the Conditions of Play

11.2 Should changes to the playing programme be necessary then further meetings may be called to communicate to the new programme to the Managers.

11.3 Any recommendations of changes or improvements to the Inter-Districts to be made in writing by the Managers and handed to the Event Committee. These Managers reports to be forwarded to the Bowls SA Office.

11.4 Scorecards, Scoreboards & Flip boards

11.4.1 A scorecard for each game must be kept reflecting the number of shots end by end and the accumulated shots for each individual set, starting at zero at the beginning of each set (i.e ends 8 and 15). Also points per set, total points and total shots. The card is to be signed by both Skips at the conclusion of each game.

11.4.2 The Skip of the team losing the toss may delegate maintenance of the scorecard to a team member and the winning Skip the maintenance of the scoreboard and flip board. All of which must be updated after each end, ensuring that all three agree.

11.4.3 The scoreboard should be scored in sets as per the card, starting from fresh on ends 1, 8 and 15.

11.4.4 The flip board shall be used and must reflect the number of ends played, the shots scored on the previous end and the accumulative shots. The name of the Districts must be displayed on the flip boards.

11.5 Discs

11.5.1 Each District should supply or be supplied with coloured discs for easy identification by the spectators.

11.5.2 The Committee shall reserve the right to supply two contrasting colours to be used in the finals to avoid confusion particularly amongst the spectators.

11.6 Dress

Players are to wear their District Colours throughout the event.

12 DRUG TESTING

The Committee must be aware of the implications of the testing requirements of the South African Institute for Drug Free Sport.

18 September 2019